

	Traditional mannequin-based simulation	VR-based simulation	MR-based simulation
Pros	- Well-established tactile component - In-person teaching with an experienced tutor can be more enjoyable - Can be incorporated into a hybrid mannequin-based clinical scenario	Superior immersion within a virtual space	- Less disorientation from surroundings - Tactile component if integrated with a physical model - Involvement of other real-world participants
		MR/VR HMD can be repurposed to any other procedural skills training or simulation	
Cons	- Mannequins are limited by number of costly mannequins purchased - Mannequins are usually a single-task trainer and not realistic	- Can be disorientating - Involvement of other participants would have to be through virtual avatars - Lacks tactile component	Lack of immersion, as surrounding location is real-world site of training
		- High start-up costs due to need to purchase multiple HMDs - Production costs and technical expertise required to create new scenarios	

HMD: head-mounted display; MR: mixed reality; VR: virtual reality